

Termly Curriculum Overview

Year 3 – Autumn Term 2023



**Shottermill
Junior School**

Area of the Curriculum	Learning Experiences
English	<ul style="list-style-type: none">• Retelling familiar stories (Julia Donaldson)• Poetry – exploring shape poems• Non-fiction Endangered Animals non-chronological report• Tuesday- creating an adventure narrative from a picture book and explore Sound, cause sentences (Onomatopoeia)
Mathematics	<ul style="list-style-type: none">• Place value – compare, order and partition numbers to 1000, bar model and number bonds• Practical and mental methods for addition and subtraction• Multiplication and division- grouping, arrays, partitioning, sharing, associated facts• Karate Keyring Challenge- Weekly times tables test
Science	<ul style="list-style-type: none">• Light and shadow – exploring and investigating light sources, day and night, reflection and shadows.• Forces and magnets – exploring and investigating everyday forces, including gravity, magnetic forces and friction.
Computing	<ul style="list-style-type: none">• E-safety – strategies for staying safe online, computer security and passwords.• Use of Google Classroom and Google Drive.• Graphics and text using the iPad, using Strip Design app• Keyboard skills – developing word processing skills, linked with grammar.
Art & Design	<p>Portraits and painting:</p> <ul style="list-style-type: none">• Using a variety of different drawing medium to make studies of the face, learning about placement and proportion.• To create portraits in the style of Picasso using oil pastel resist and water colour.• To create self-portraits based on the techniques used by Roy Liechtenstein• Colour theory. Learning about tints, shades and complementary colours.• Artist focus: Pablo Picasso and Roy Liechtenstein
Design & Technology	<ul style="list-style-type: none">• Levers and linkages – seasonal card making, design, prototype creation, problem solving, making and evaluating
Geography	<p>Where in the UK?</p> <ul style="list-style-type: none">• Physical and human features• Map skills and symbols• Landscape and geographical features• Traditions, culture and food

<p align="center">History</p>	<p>Ancient Egyptians:</p> <ul style="list-style-type: none"> • Timeline (chronology) • Daily life • Beliefs and religion, including mummification and burial • Architecture, including pyramids • Exploring artefacts • The importance of the Nile
<p align="center">Languages French</p>	<ul style="list-style-type: none"> • All about me - greetings and useful phrases, asking and answering about our names, ages, homes and how we are • Classroom commands, items in our pencil cases and classroom • Numbers 1-12 • Songs, rhymes and games to develop fluency
<p align="center">Music</p>	<ul style="list-style-type: none"> • Explore the basic elements of music. • Use modern compositions to develop the core skills of listening, composing, singing and performing. • Learn to play percussion instruments using notation.
<p align="center">Physical Education</p>	<ul style="list-style-type: none"> • Athletics – pace, changing direction, sportsmanship, warming up muscles, agility. • Dance – Titanium. Choreographing sequences individually and in groups for a final performance. • Outdoor Adventurous Activities - Team building activities - sportsmanship, teamwork and cooperation • Invasion Games - multi skills, team games, skills, tactics and rules.
<p align="center">Religious Education</p>	<ul style="list-style-type: none"> • How can other people affect your lives? Thinking about Jesus and the miracles he performed. • How do stories help people? Creation and bible stories.
<p align="center">Personal, Social, Health & Economic Education</p>	<ul style="list-style-type: none"> • Being Me-Recognising self-worth, learning to set goals and take on challenges, rights and responsibilities and feelings. • Celebrating Differences- understanding family differences, investigating conflict and how to overcome it, looking at bullying and consequences.
<p align="center">Supporting Educational Visits</p>	<ul style="list-style-type: none"> • Haslemere Museum – Ancient Egyptian interactive workshop, including mummification, examining and drawing artefacts, exploring hieroglyphics, visiting museum exhibits. • Local litter pick as part of English project about pollution.